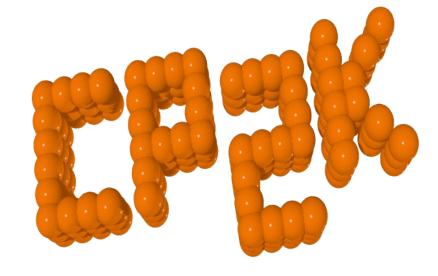
CP2K Developers Meeting

2025/02/24



Topics

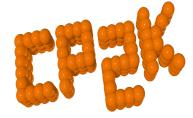
Part 1 CP2K Developers Meeting

- Best practices for development and contributions
- New and Ongoing Developments
- Current Issues with CP2K
- Next CP2K Release
- Planned Events in the Context of CP2K

Part 2 GPU-Development with CP2K

- Portable-CUDA Concept
- Other GPU Programming Topics

— ...



Part 1: CP2K Developers Meeting



Part 1: CP2K Developers Meeting

Best practices for development and contributions (HansP, MathieuT, OleS)

- Mandatory reviews
 - Currently, core developers are dispensed

PROs: speed and ease of contribution;

"no burden for real science"

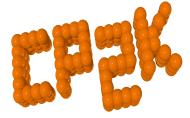
CONs: Dashboard may break;

(mandatory tests are fine)

More mandatory tests

PROs: ... More tests are better

CONs: Higher cost (cloud)



Notes

- Opinions/thoughts?
 - Ole: common practise, but cost effort; not enough manpower to review every request
 - Hans/Ole: not really a shortage of reviews right now
 - Rocco: possibility to request reviews would be helpful
 - Ole: maybe for developers groups can be used
 - Ole: three tests automatically run (code formatting, sdbg) and are mandatory
 - Hans/Ole: reviewers/core developers can launch additional tests like parallel
 - Hans: maybe randomization
 - Ole: Google Cloud cost in the green again
 - Robert: maybe run tests on HPC
 - Ole: one CSCS test is up and running
 - Ole: github actions with HPC systems
 - Policy: always add new tests for new functionalities/algorithms or major changes

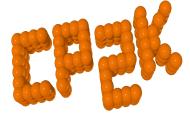
Migration from Makefile to CMake

What's left to do:

- libgrpp (PR <u>3966</u>)
- Debug builds
- GPU builds
- Other architectures: ARM, macOS, (might drop i386)
- Exotic builds (coverage, conventions, sanitizers)

Roadmap:

- 2025.2 release: Declare Makefile as deprecated
- After 2025.2 release:
 - · Remove Makefile from master branch
 - Remove DBCSR submodule
 - Simplify Toolchain
- 2026.1 release: Only ships with CMake



Migration from DBCSR to DBM

What's done:

- Dropped single precision matrices
- Dropped complex matrices
- Moved high level routines to <u>cp_dbcsr_contrib.F</u>

What's left to do:

- Maybe refactor <u>cp_blacs_env</u> to use Cartesian MPI Communicators.
- Maybe merge mp_cart_type with mp_comm_type.
- Implement symmetric matrices.
- Implement replication.
- Refactor <u>arnoldi</u> so we can drop dbcsr_get_data_p()
- Refactor <u>hfx_energy_potential.F</u> so we can drop dbcsr_dot_threadsafe().
- Implement reading/writting CSR files.
- Implement reading/writting our custom binary files.



New and Ongoing Developments in CP2K



Developments@CASUS

- Finite-Temperature Random Phase Approximation (Frederick)
 - testing/fixing in progress
- Migrate Multigrid code to C/GPU
 - Application for OpenHackathon@Jülich in April (Frederick, Johann, Jiři)
 - needs to write a new FFT backend (GPL vs BSD license)
- Tblite interface to the GFN2-xTB method (Johann)
- OpenPMD as alternative IO method for reading/writing cube files in CP2K (Franz)





www.casus.science

Integrating openPMD output/input into CP2K

Current effort at adding openPMD-based data handling for natively-parallel binary output based on HDF5/ADIOS2 according to a F.A.I.R. scientific data standard











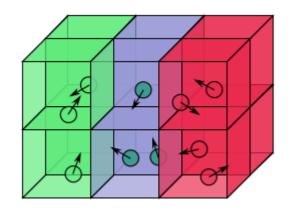




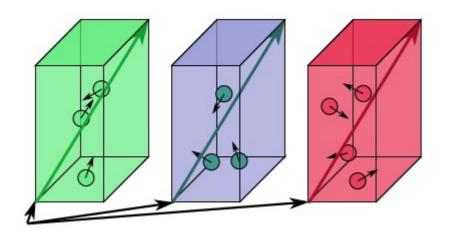


What is particle-mesh data?





[0:3] particles [3:6] particles [6:10] particles



Mesh

n-dimensional space, divided into discrete cells

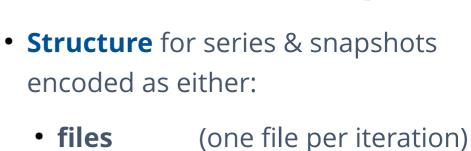
- e.g. temperature: store a scalar number per cell
- e.g. electrical fields: store a 3D vector per cell

Particles

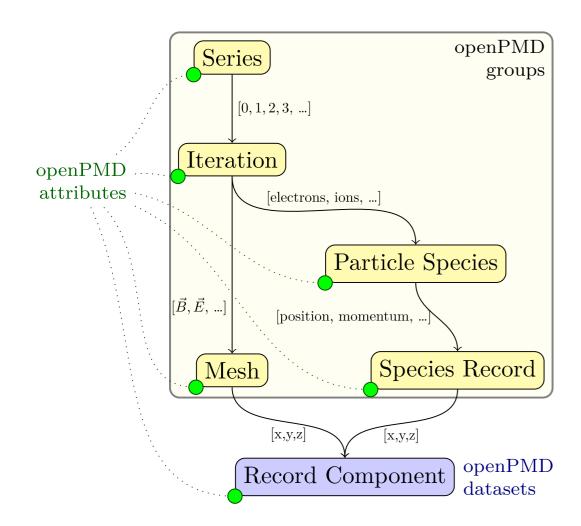
A list of discrete objects, located on the mesh

- for each particle: list its position
- optionally: list charge, weight, ...

openPMD hierarchy

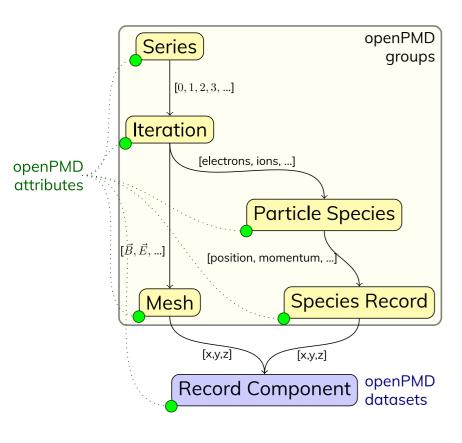


- (reuse files) groups
- variables (reuse files & variables in ADIOS2)
- Records for physical observables constants, mixed precision, complex numbers
- Attributes: unit conversion, description, relations, mesh geometry, authors, env. info, ...

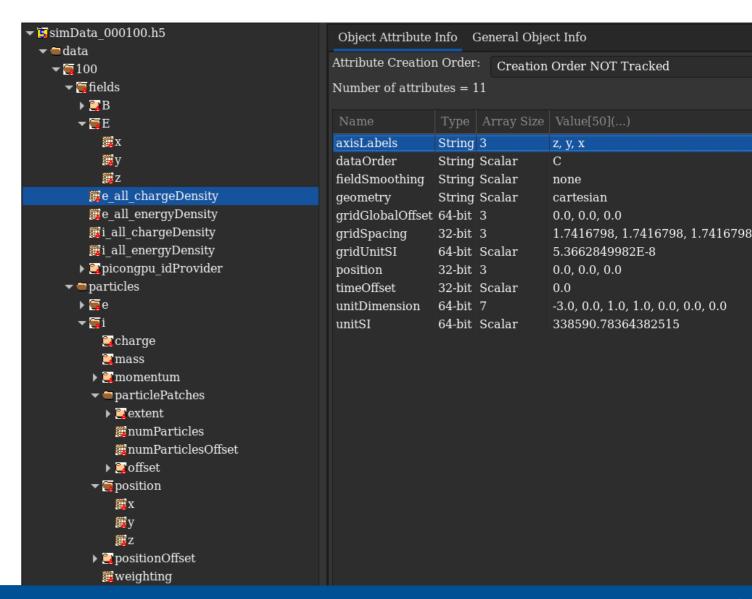


Example dataset: HDF5 backend



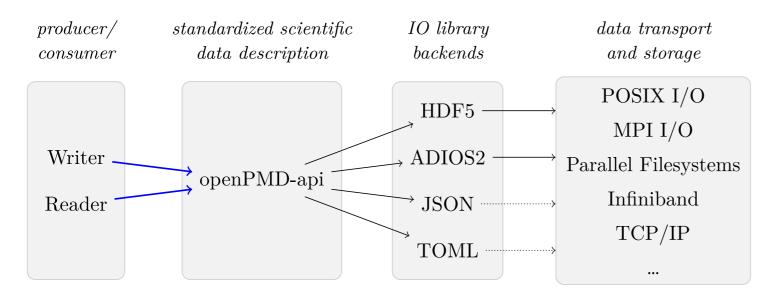


Sample data created with PIConGPU



openPMD-api – open stack for scientific I/O





- MPI support at all levels
- Implemented in C++17
- Bindings in C++17, Python and (dev version only) Julia
- Specify backend at runtime:
 I/O library, transport, compression, streaming, aggregation, ...

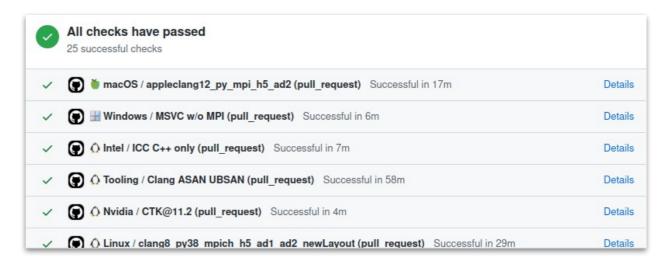
Reference Implementation in C++ & Bindings: Python and Julia



Online Documentation: openpmd-api.readthedocs.io



Open-Source Development & Tests: github.com/openPMD/openPMD-api



Rapid and easy installation on any platform:





brew tap openpmd/openpmd
brew install openpmd-api



cmake -S . -B build
cmake --build build
 --target install



conda install
 -c conda-forge
 openpmd-api



spack install
 openpmd-api



module load openpmd-api

A Huebl, F Poeschel, F Koller, J Gu, et al.

"openPMD-api: C++ & Python API for Scientific I/O with openPMD" (2018) DOI:10.14278/rodare.27

openPMD powered Projects and Users



Documents:

• openPMD standard (1.0.0, 1.0.1, 1.1.0) the underlying file markup and definition
A Huebl et al., doi: 10.5281/zenodo.33624

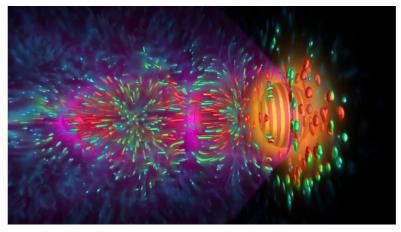
Scientific Simulations:

- PIConGPU (HZDR)
 electro-dynamic particle-in-cell code
 maintainers: R Widera, S Bastrakov, A Debus et al.
- WarpX (LBNL, LLNL)
 electro-dynamic/static particle-in-cell code
 maintainers: JL Vay, D Grote, R Lehe, A Huebl et al.
- **FBPIC** (LBNL, DESY)

 spectral, fourier-bessel particle-in-cell code
 maintainers: R Lehe, M Kirchen et al.
- **SimEx Platform** (EUCALL, European XFEL) *simulation of advanced photon experiments* maintainer: C Fortmann-Grote

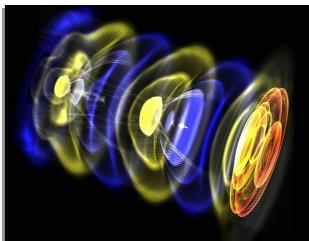
Language Binding:

openPMD-api (HZDR, CASUS, LBNL)
 reference API for openPMD data handling
 maintainers: A Huebl, J Gu, F Poeschel et al.



PIConGPU+ISAAC on Summit 2nd prize Helmholtz Imaging Best Scientific Image Contest 2022 Image credit: Felix Meyer/HZDR





openPMD powered Projects and Users



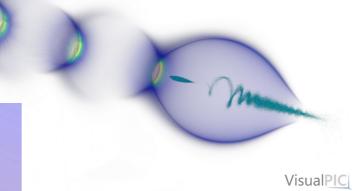
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• openPMD standard (1.0.0, 1.0.1, 1.1.0) the underlying file markup and definition
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Language Binding:

• **openPMD-api** (HZDR, CASUS, LBNL) reference API for openPMD data handling maintainers: A Huebl, J Gu, F Poeschel et al.





MALA → ParaView

Credit: A. Cangi (CASUS)

- Wake-T (DESY)

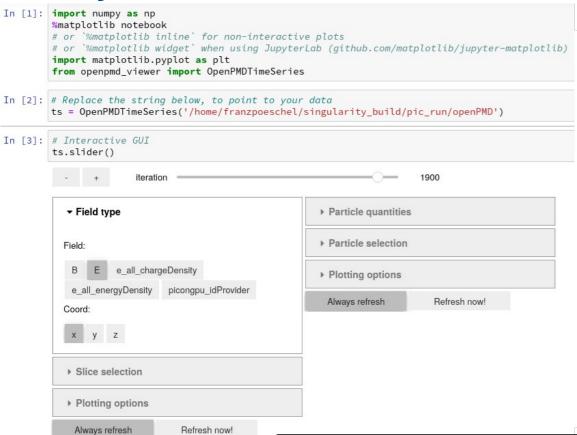
 fast particle-tracking code for plasma-based accelerators
 maintainer: A Ferran Pousa
- HiPACE++ (DESY, LBNL)
 3D GPU-capable quasi-static PIC code for plasma accel.
 maintainers: M Thevenet, S Diederichs, A Huebl
- **Bmad** (Cornell)

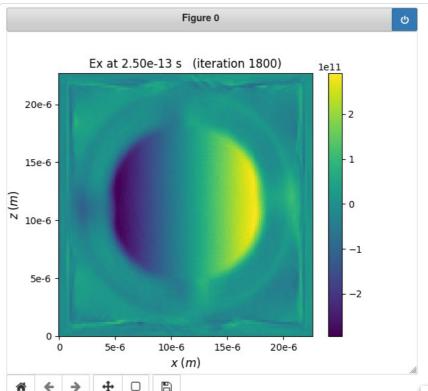
 library for charged-particle dynamics simulations
 maintainers: D Sagan et al.
- MALA (CASUS, SNL)
 ML models that replace DFT calculations in materials science maintainers: Attila Cangi & Sivasankaran Rajamanickam
- and more...

see also: https://github.com/openPMD/openPMD-projects

Analysis and Visualization









openPMD/openPMD-viewer









Standardization of data

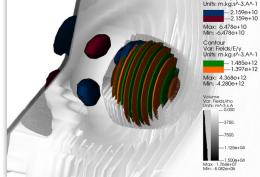
→ integration into modern scientific compute workflows











Current status and Todo



Done:

- Added a Fortran module openPMD.F to bind to the C++ API via C
- Modified cp_output_handling.F module to support creation of openPMD files instead of Cube
- Challenges:
 - openPMD has an internal structure, hence one openPMD file corresponds to multiple Cube files
 - → Need to distinguish callsites
 - Streaming support requires a workflow where
 IO handles stay open in the background
 - Representation for nested Iterations

To do:

- Actually write n-dimensional output (in realspace_grid_cube.F)
- Parallel output (best-case scenario: trivial)
- Input reading from openPMD
- Runtime configuration via input files
- Conditional compilation (openPMD as an optional dependency)
- Add openPMD output to modules other than src/qs_scf_post_gpw.F
 Should be simple once the main logic stands.
- Testing, tooling (e.g. conversion Cube ←→ openPMD)

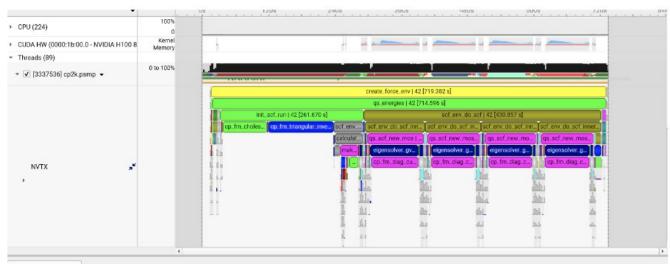
Thomas Kühne/CASUS

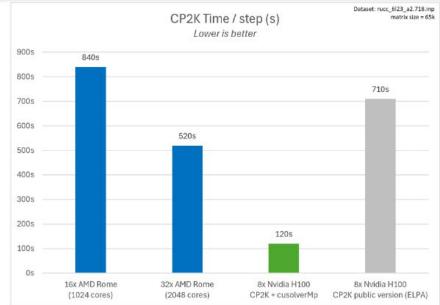
- Sigma-RPA (Görling) implementation nearly done, benchmark tests currently ongoing
- MACE-potential meeting -> periodic RPA calculations (CP2K) needed to train networks
- HPC events:
 - NVIDIA GPU-event
 - Jülich recently
- (cusolvermp generalized eigenvalue solver)
- Caution for ELPA: make sure that you use
 - CPU: 2-stage solvers
 - GPU:1-stage solvers
 - see also https://manual.cp2k.org/trunk/CP2K_INPUT/FORCE_EVAL/PW_DFT/CONTROL.html and benchmark for your case!
- Announcement:
 - PostDoc position open in Stefan Grimme's group

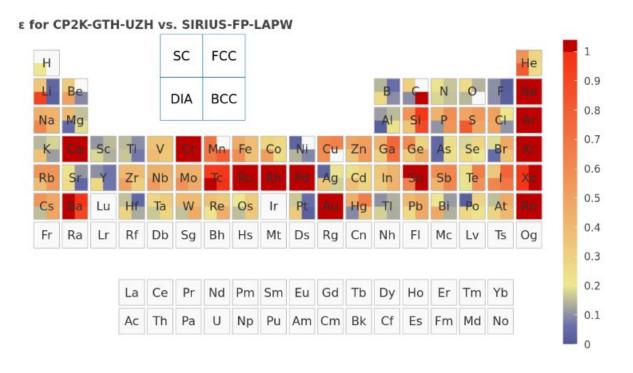
"Traditional" Diagonalization

$$egin{aligned} \mathbf{K}\mathbf{c} &= \mathbf{S}\mathbf{c}\epsilon \ m{K}\,\mathbf{c} &= m{U}^{\mathrm{T}}m{U}\,m{c}\,\epsilon \ & m{K}\,\mathbf{c} &= m{U}^{\mathrm{T}}m{U}\,m{c}\,\epsilon \ & (\mathbf{pdsygst}) \ m{K}'\,m{c}' &= m{c}'\,\epsilon \ & (\mathbf{pdsyevx}\,\mathrm{or}\,\mathbf{pdsyevd}) \end{aligned}$$
 $m{c} &= m{U}^{-1}m{c}' \quad \mathrm{or} \quad \mathbf{c} &= m{S}^{-1/2}m{c}' \quad \end{aligned}$

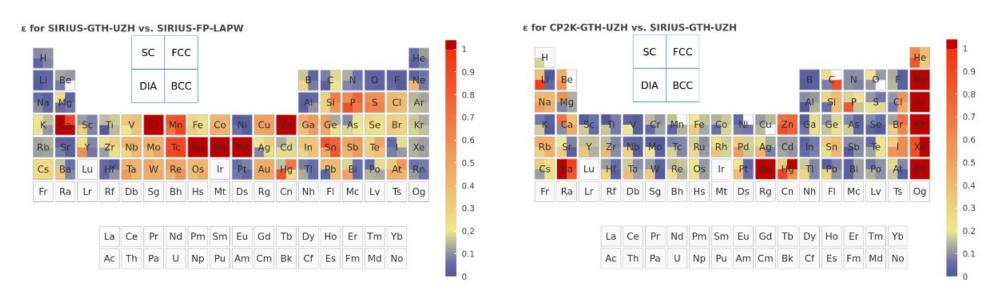
"Traditional" Diagonalization







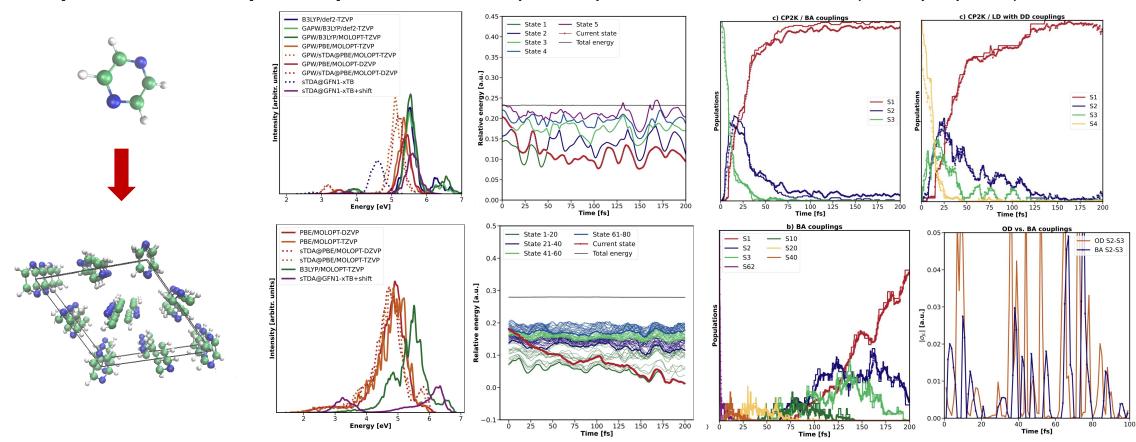
Thomas Kühne CASUS



Ongoing developments in Kiel

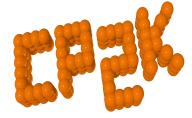


- **Non-adiabatic molecular dynamics** relying on semi-empirical or fast numerical time derivative couplings or local diabatization
- **Smeared occupation** for time-dependent density functional theory ansätze to capture static correlation (based on different distribution functions)
- Simplified Bethe-Salpeter equation and multipole expansions for GFN1-xTB (CRC proposal)



Current Issues in CP2K

- PR #4000: significant perf. overhead if F2K8+ compliant behaviour like copy/assignment (re-)allocation
 - Issue appeared with IFX but after fix, GNU had significant benefit too
 - Related to structures with allocatable components
- OpenMP workshare incorrect in almost all compiler (https://github.com/cp2k/dbcsr/issues/857#issuecomment-2511098676)



Next CP2K Release

- Schedule: Summer 2025
 - Makefile deprecation
 - CMake support



Planned Events in the Context of CP2K

- International Summer School on CP2K-GROMACS for Multiscale Atomistic Simulation
 - tentative date: 4 days in KW 40 (29.9. 2.10.) at Uni-Paderborn (depends on availability of room)
 - tentative programs: lectures + hands-on exercises + posters from participants
 - tentative schedule:
 - day 1: GROMACS and MD Simulation
 - day 2: CP2K, Intro to QM/MM, CP2K/GROMACS QM/MM Simulation
 - day 3: IC-QM/MM and Post-DFT in CP2K
 - day 4: GROMACS on GPUs and MiMiC



Planned Events in the Context of CP2K

- next LUMI hackathon (Oslo): <u>https://lumi-supercomputer.eu/events/lumi-hackathon-spring2025/</u>
- next-to-next hackathon (CSCS): November
- Juelich Mimic Summer school: 1st week of June, CECAM+Psi-k <u>https://www.cecam.org/workshop-details/multiscale-molecular-dynamics-with-mimic-optimizing-the-performance-on-modern-supercomputers-1397</u>



Part 2: GPU Development in CP2K

- 1. Portable CUDA Concept (Ole Schütt)
- 2. Other GPU Programming Topics

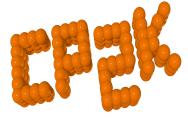


Portable CUDA Concept (Ole Schütt)

- Use the subset of CUDA that's also supported by HIP.
- Use our <u>offload</u> API to switch between runtimes.
- Full code sharing between Nvidia and AMD.
- Partial code sharing with OpenCL / Intel.
- Partial code sharing with CPU.
- Simple, robust, and future proof.
- Successfully in use for <u>grid</u>, <u>DBM</u>, and <u>pw</u>.

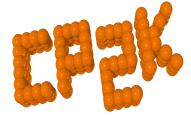
Why doesn't anyone else advertise this? (speculations)

- It's boring. CUDA has been around since 2006.
- GPU manufacturers prefer solutions with vendor lock-in.
- Computing centers don't like to admit that GPUs require large rewrites.



Comments

- https://x-dev.pages.jsc.fz-juelich.de/models/
- Hipfly (header based translation) approach where one can keep their CUDA code and translate to HIP at compile time: https://github.com/amd/HPCTrainingExamples/tree/main/hipifly/vector_add
- Do concurrent: depends a lot on the compiler support



Other GPU Programming Topics (HansP)

- __OFFLOAD_UNIFIED_MEMORY
 - **PROs**
 - Enables more GPU usage (finer granularity)?

CONs

- Less explicit/general compared to assuming descrete memory spaces
- Unclear performance status wrt level of hardware support

Optional

- Asks to fold host and device pointers (code and data structures affected)
- Currently, H2D and D2H are no-ops, only "host"-pointers are allocated
- How about GPU-CPU hybrid computations?
 - For example, DBM could use both CPU and GPU...



Comments

 Ongoing work for MI300A, grid code already ported to unified memory

